CLAIMS

1	1.	(previously presented)	The invention of claim 27, wherein:
2	the one	or more cue codes comp	prise a plurality of scene parameters;
3	the E to	ransmitted channels com	prise a combined audio signal;

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generating the one or more cue codes and downmixing the C input channels comprises converting the input audio signals into the combined audio signal and the plurality of auditory scene parameters; and

further comprising embedding the auditory scene parameters into the combined audio signal to generate an embedded audio signal, such that:

a first receiver that is aware of the existence of the embedded auditory scene parameters can extract the auditory scene parameters from the embedded audio signal and apply the extracted auditory scene parameters to synthesize an auditory scene; and

a second receiver that is unaware of the existence of the embedded auditory scene parameters can process the embedded audio signal to generate an output audio signal, where the embedded auditory scene parameters are transparent to the second receiver.

- 2. (original) The invention of claim 1, wherein the plurality of auditory scene parameters comprise two or more different sets of one or more auditory scene parameters, wherein each set of auditory scene parameters corresponds to a different frequency band in the combined audio signal such that the first receiver synthesizes the auditory scene by (a) dividing an input audio signal into a plurality of different frequency bands; and (b) applying the two or more different sets of one or more auditory scene parameters to two or more of the different frequency bands in the input audio signal to generate two or more synthesized audio signals of the auditory scene, wherein for each of the two or more different frequency bands, the corresponding set of one or more auditory scene parameters is applied to the input audio signal as if the input audio signal corresponded to a single audio source in the auditory scene.
- 3. (original) The invention of claim 2, wherein each set of one or more auditory scene parameters corresponds to a different audio source in the auditory scene.
- 4. (original) The invention of claim 2, wherein, for at least one of the sets of one or more auditory scene parameters, at least one of the auditory scene parameters corresponds to a combination of two or more different audio sources in the auditory scene that takes into account relative dominance of the two or more different audio sources in the auditory scene.

5. (original) The invention of claim 2, wherein the two or more synthesized audio signals comprise left and right audio signals of a binaural signal corresponding to the auditory scene.

- 6. (original) The invention of claim 2, wherein the two or more synthesized audio signal comprise three or more signals of a multi-channel audio signal corresponding to the auditory scene.
- 7. (original) The invention of claim 1, wherein the combined audio signal corresponds to a combination of two or more different mono source signals, wherein the two or more different frequency bands are selected by comparing magnitudes of the two or more different mono source signals, wherein, for each of the two or more different frequency bands, one of the mono source signals dominates the one or more other mono source signals.
- 8. (original) The invention of claim 1, wherein the combined audio signal corresponds to a combination of left and right audio signals of a binaural signal, wherein each different set of one or more auditory scene parameters is generated by comparing the left and right audio signals in a corresponding frequency band.
- 9. (original) The invention of claim 1, wherein the auditory scene parameters comprise one or more of an interaural level difference, an interaural time delay, and a head-related transfer function.
- 10. (original) The invention of claim 1, wherein step (b) comprises the step of applying a layered coding technique in which stronger error protection is provided to the combined audio signal than to the auditory scene parameters when generating the embedded audio signal, such that errors due to transmission over a lossy channel will tend to affect the auditory scene parameters before affecting the combined audio signal to improve the probability of the first receiver to process at least the combined audio signal.
- 11. (original) The invention of claim 1, wherein step (b) comprises the step of applying a multi-descriptive coding technique in which the auditory scene parameters and the combined audio signal are both divided into two or more streams, wherein each stream divided from the auditory scene parameters is embedded into a corresponding stream divided from the combined audio signal to form a stream of the embedded audio signal, such that the two or more streams of the embedded audio signal may be transmitted over two or more different channels to the first receiver, such that the first receiver is able to synthesize the auditory scene using extracted auditory scene parameters having relatively coarse

8	resolution when errors result from transmission of one or more of the streams of the embedded audio					
9	signal over one or more lossy channels.					
1	12. (previously presented) The invention of claim 37, wherein:					
2	the one or more cue codes comprise a plurality of scene parameters;					
3	the E transmitted channels comprise a combined audio signal;					
4	the generating and providing means comprise means for converting the input audio signals into					
5	the combined audio signal and the plurality of auditory scene parameters; and					
6	further comprising means for embedding the auditory scene parameters into the combined audio					
7	signal to generate an embedded audio signal, such that:					
8	a first receiver that is aware of the existence of the embedded auditory scene parameters can					
9						
10	extract the auditory scene parameters from the embedded audio signal and apply the extracted auditory					
11	scene parameters to synthesize an auditory scene; and					
12	a second receiver that is unaware of the existence of the embedded auditory scene parameters can					
	process the embedded audio signal to generate an output audio signal, where the embedded auditory					
13	scene parameters are transparent to the second receiver.					
1	13. (previously presented) The invention of claim 38, wherein:					
2	the one or more cue codes comprise a plurality of scene parameters;					
3	the E transmitted channels comprise a combined audio signal;					
4	the code estimator and the downmixer are part of an encoder configured to convert the input					
5	audio signals into the combined audio signal and the plurality of auditory scene parameters; and					
6	further comprising a merging module configure to embed the auditory scene parameters into the					
7	combined audio signal to generate an embedded audio signal, such that:					
8	a first receiver that is aware of the existence of the embedded auditory scene parameters can					
9	extract the auditory scene parameters from the embedded audio signal and apply the extracted auditory					
10	scene parameters to synthesize an auditory scene; and					
11	a second receiver that is unaware of the existence of the embedded auditory scene parameters can					
12	process the embedded audio signal to generate an output audio signal, where the embedded auditory					
13	scene parameters are transparent to the second receiver.					
	over a parameters are a anaparent to the second receiver.					

14. (previously presented) The invention of claim 1, further comprising the steps of:
receiving the embedded audio signal comprising the combined audio signal embedded with the
plurality of auditory scene parameters, wherein a receiver that is unaware of the existence of the

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embedded auditory scene parameters can process the embedded audio signal to generate an output audio signal, where the embedded auditory scene parameters are transparent to the receiver;

extracting the auditory scene parameters from the embedded audio signal; and applying the extracted auditory scene parameters to the combined audio signal to synthesize an auditory scene.

- 15. (original) The invention of claim 14, wherein the plurality of auditory scene parameters comprise two or more different sets of one or more auditory scene parameters, wherein each set of auditory scene parameters corresponds to a different frequency band in the combined audio signal such that the auditory scene is synthesized by (1) dividing the combined audio signal into a plurality of different frequency bands; and (2) applying the two or more different sets of one or more auditory scene parameters to two or more of the different frequency bands in the combined audio signal to generate two or more synthesized audio signals of the auditory scene, wherein for each of the two or more different frequency bands, the corresponding set of one or more auditory scene parameters is applied to the combined audio signal as if the combined audio signal corresponded to a single audio source in the auditory scene.
- 16. (original) The invention of claim 15, wherein each set of one or more auditory scene parameters corresponds to a different audio source in the auditory scene.
- 17. (original) The invention of claim 15, wherein, for at least one of the sets of one or more auditory scene parameters, at least one of the auditory scene parameters corresponds to a combination of two or more different audio sources in the auditory scene that takes into account relative dominance of the two or more different audio sources in the auditory scene.
- 18. (original) The invention of claim 15, wherein the two or more synthesized audio signals comprise left and right audio signals of a binaural signal corresponding to the auditory scene.
- 19. (original) The invention of claim 15, wherein the two or more synthesized audio signal comprise three or more signals of a multi-channel audio signal corresponding to the auditory scene.
- 20. (original) The invention of claim 14, wherein the combined audio signal corresponds to a combination of two or more different mono source signals, wherein the two or more different frequency bands are selected by comparing magnitudes of the two or more different mono source signals, wherein,

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for each of the two or more different frequency bands, one of the mono source signals dominates the one or more other mono source signals.

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- 21. (original) The invention of claim 14, wherein the combined audio signal corresponds to a combination of left and right audio signals of a binaural signal, wherein each different set of one or more auditory scene parameters is generated by comparing the left and right audio signals in a corresponding frequency band.
- 22. (original) The invention of claim 14, wherein the auditory scene parameters comprise one or more of an interaural level difference, an interaural time delay, and a head-related transfer function.
- 23. (original) The invention of claim 14, wherein the embedded audio signal was generated by applying a layered coding technique in which stronger error protection was provided to the combined audio signal than to the auditory scene parameters, such that errors due to transmission over a lossy channel will tend to affect the auditory scene parameters before affecting the combined audio signal to improve the probability of a receiver to process at least the combined audio signal.
- 24. (original) The invention of claim 14, wherein the embedded audio signal was generated by applying a multi-descriptive coding technique in which the auditory scene parameters and the combined audio signal were both divided into two or more streams, wherein each stream divided from the auditory scene parameters was embedded into a corresponding stream divided from the combined audio signal to form a stream of the embedded audio signal, such that the two or more streams of the embedded audio signal may be transmitted over two or more different channels to a receiver, such that the receiver is able to synthesize the auditory scene using extracted auditory scene parameters having relatively coarse resolution when errors result from transmission of one or more of the streams of the embedded audio signal over one or more lossy channels.
 - 25. (previously presented) The invention of claim 12, further comprising:

means for receiving the embedded audio signal comprising the combined audio signal embedded with the plurality of auditory scene parameters, wherein a receiver that is unaware of the existence of the embedded auditory scene parameters can process the embedded audio signal to generate an output audio signal, where the embedded auditory scene parameters are transparent to the receiver;

means for extracting the auditory scene parameters from the embedded audio signal; and

7	means for applying the extracted auditory scene parameters to the combined audio signal to
8	synthesize an auditory scene.

26. (previously presented) The invention of claim 13, further comprising:

a dividing module configured to (1) receive the embedded audio signal comprising the combined audio signal embedded with the plurality of auditory scene parameters, wherein a receiver that is unaware of the existence of the embedded auditory scene parameters can process the embedded audio signal to generate an output audio signal, where the embedded auditory scene parameters are transparent to the receiver and (2) extract the auditory scene parameters from the embedded audio signal; and

a decoder configure to apply the extracted auditory scene parameters to the combined audio signal to synthesize an auditory scene.

27. (currently amended) A method for encoding C input audio channels to generate E transmitted audio channels, the method comprising:

providing two or more of the C input channels in a frequency domain;

generating one or more cue codes for each of [[one]] two or more different frequency bands in the two or more input channels in the frequency domain; and

downmixing the C input channels to generate the E transmitted channels, where $C>E\geq 1$, such that an audio decoder is enabled to generate more than E different playback audio channels based on only the E transmitted channels and the one or more cue codes.

28. (previously presented) The invention of claim 27, further comprising formatting the E transmitted channels and the one or more cue codes into a transmission format such that:

the format enables a first audio decoder having no knowledge of the existence of the one or more cue codes to generate E playback audio channels based on the E transmitted channels and independent of the one or more cue codes; and

the format enables a second audio decoder having knowledge of the existence of the one or more cue codes to generate more than E playback audio channels based on the E transmitted channels and the one or more cue codes.

29. (previously presented) The invention of claim 28, wherein the format enables the second audio decoder to generate C playback audio channels based on the E transmitted channels and the one or more cue codes.

1	30.	(previously presented) The invention of claim 27, wherein $E=1$.					
1	31.	(previously presented) The invention of claim 27, wherein E>1.					
1	32.	(previously presented) The invention of claim 27, wherein each of the E transmitted					
2	channels is bas	sed on two or more of the C input channels.					
1	33.	(previously presented) The invention of claim 27, wherein the one or more cue codes					
2	comprise one	or more of inter-channel level difference (ICLD) data and inter-channel time difference					
3	(ICTD) data.						
1	34.	(previously presented) The invention of claim 33, wherein the one or more cue codes					
2	comprise ICLI	O data and ICTD data.					
1	35.	(currently amended) The invention of claim 27, wherein the downmixing comprises, for					
2	each of [[one]]	each of [[one]] two or more different frequency bands, downmixing the two or more input channels in the					
3	frequency dom	nain into one or more downmixed channels in the frequency domain.					
1	36.	(previously presented) The invention of claim 35, wherein the downmixing further					
2	comprises con	verting the one or more downmixed channels from the frequency domain into one or more					
3		ted channels in the time domain.					
1	37.	(currently amended) Apparatus for encoding C input audio channels to generate E					
2	transmitted audio channels, the apparatus comprising:						
3	means	for providing two or more of the C input channels in a frequency domain;					
4	means for generating one or more cue codes for each of [[one]] two or more different frequency						
5	bands in the two or more input channels in the frequency domain; and						
6	means	for downmixing the C input channels to generate the E transmitted channels, where					
7	$C > E \ge 1$, such the	hat an audio decoder is enabled to generate more than E different playback audio channels					
8		the E transmitted channels and the one or more cue codes.					
1	38.	(currently amended) Apparatus for encoding C input audio channels to generate E					

transmitted audio channels, the apparatus comprising:

3	two o	r more filter banks adapted to convert two or more of the C input channels from a time					
4	domain into a	domain into a frequency domain;					
5	a code	e estimator adapted to generate one or more cue codes for each of [[one]] two or more					
6	different frequ	ency bands in the two or more converted input channels; and					
7	a dow	nmixer adapted to downmix the C input channels to generate the E transmitted channels,					
8	where $C > E \ge 1$, such that an audio decoder is enabled to generate more than E different playback audio					
9	channels base	channels based on <u>only</u> the E transmitted channels and the one or more cue codes.					
1	39.	(previously presented) The invention of claim 38, wherein the apparatus is adapted to					
2	format the E to	ransmitted channels and the one or more cue codes into a transmission format such that:					
3	the fo	rmat enables a first audio decoder having no knowledge of the existence of the one or more					
4	cue codes to g	enerate E playback audio channels based on the E transmitted channels and independent of					
5	the one or mor	re cue codes; and					
6	the fo	rmat enables a second audio decoder having knowledge of the existence of the one or more					
7	cue codes to generate more than E playback audio channels based on the E transmitted channels and the						
8	one or more c	ue codes.					
1	40.	(previously presented) The invention of claim 39, wherein the format enables the second					
2	audio decoder	to generate C playback audio channels based on the E transmitted channels and the one or					
3	more cue code	es.					
1	41.	(previously presented) The invention of claim 38, wherein $E=1$.					
1	42.	(previously presented) The invention of claim 38, wherein $E>1$.					
1	43.	(previously presented) The invention of claim 38, wherein each of the E transmitted					
2	channels is based on two or more of the C input channels.						

1 45. (previously presented) The invention of claim 44, wherein the one or more cue codes comprise ICLD data and ICTD data.

(previously presented) The invention of claim 38, wherein the one or more cue codes

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comprise one of more of ICLD data and ICTD data.

1	46.	(currently amended) The invention of claim 38, wherein the downmixer is adapted, for					
2	each of [[one]]	each of [[one]] two or more different frequency bands, to downmix the two or more converted input					
3	channels into o	one or more downmixed channels in the frequency domain.					
1	47.	(previously presented) The invention of claim 46, further comprising one or more					
2	inverse filter b	anks adapted to convert the one or more downmixed channels from the frequency domain					
3	into one or mo	into one or more the transmitted channels in the time domain.					
1	48.	(previously presented) The invention of claim 38, wherein:					
2	the app	paratus is a system selected from the group consisting of a digital video recorder, a digital					
3	audio recorder	audio recorder, a computer, a satellite transmitter, a cable transmitter, a terrestrial broadcast transmitter,					
4	and an entertai	nment system; and					
5	the sys	stem comprises the two or more filter banks, the code estimator, and the downmixer.					
1	49.	(currently amended) An encoded audio bitstream generated by encoding C input audio					
2	channels to gen	nerate E transmitted audio channels, wherein:					
3	two or	more of C input channels are provided in a frequency domain;					
4	one or	more cue codes are generated for each of [[one]] two or more different frequency bands in					
5	the two or mor	e input channels in the frequency domain;					
6	the C	input channels are downmixed to generate E transmitted channels, where $C>E\geq 1$; and					
7	the E t	ransmitted channels and the one or more cue codes are encoded into the encoded audio					
8	bitstream, such	that an audio decoder is enabled to generate more than E different playback audio					
9	channels based	1 on only the E transmitted channels and the one or more cue codes.					
1	50.	(previously presented) The invention of claim 49, the encoded audio bitstream has a					
2	transmission fe	ormat such that:					
3	the for	mat enables a first audio decoder having no knowledge of the existence of the one or more					
4	cue codes to generate E playback audio channels based on the E transmitted channels and independent of						
5	the one or mor	e cue codes; and					
6	the for	mat enables a second audio decoder having knowledge of the existence of the one or more					
7	cue codes to g	enerate more than E playback audio channels based on the E transmitted channels and the					

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one or more cue codes.

1	51. (previously presented) The invention of claim 50, wherein the format enables the second
2	audio decoder to generate C playback audio channels based on the E transmitted channels and the one or
3	more cue codes.
1	52. (currently amended) An encoded audio bitstream comprising E transmitted channels and
2	one or more cue codes, wherein:
3	the one or more cue codes are generated by:
4	providing two or more of C input audio channels in a frequency domain; and
5	generating one or more cue codes for each of [[one]] two or more different frequency
6	bands in the two or more input channels in the frequency domain; and
7	the E transmitted channels are generated by downmixing the C input channels, where $C>E\geq 1$,
8	. such that an audio decoder is enabled to generate more than E different playback audio channels based on
9	only the E transmitted channels and the one or more cue codes.
1	53. (previously presented) The invention of claim 52, the encoded audio bitstream has a
2	transmission format such that:
3	the format enables a first audio decoder having no knowledge of the existence of the one or more
4	cue codes to generate E playback audio channels based on the E transmitted channels and independent of
5	the one or more cue codes; and
6	·
7	the format enables a second audio decoder having knowledge of the existence of the one or more
	cue codes to generate more than E playback audio channels based on the E transmitted channels and the
8	one or more cue codes.
1	54. (previously presented) The invention of claim 53, wherein the format enables the second
2	audio decoder to generate C playback audio channels based on the E transmitted channels and the one or
3	more cue codes.
1	55. (currently amended) The invention of claim 27, further comprising:
2	upmixing, for each of [[one]] two or more different frequency bands, one or more of the E
3	transmitted channels in a frequency domain to generate two or more of M playback channels in the
4	frequency domain, where $M>E\ge 1$;
5	
	applying the one or more cue codes to each of the [[one]] two or more different frequency bands
6	in the two or more playback channels in the frequency domain to generate two or more modified
7	channels; and

8	converting the two or more modified channels from the frequency domain into a time domain.					
1	56. (previously presented) The invention of claim 55, further comprising, prior to upmixing					
2	converting the one or more of the E transmitted channels from the time domain to the frequency domain					
1	57. (previously presented) The invention of claim 55, wherein $E=1$.					
1	58. (previously presented) The invention of claim 55, wherein $E>1$.					
1	59. (previously presented) The invention of claim 55, wherein each of the M playback					
2	channels is based on at least one of the E transmitted channels and at least one cue code.					
1	60. (previously presented). The invention of claim 55, wherein the one or more cue codes					
2	comprise one or more of ICLD data and ICTD data.					
1	61. (previously presented) The invention of claim 60, wherein the one or more cue codes					
2	comprise ICLD data and ICTD data.					
1	62. (currently amended) The invention of claim 55, wherein the upmixing comprises, for					
2	each of [[one]] $\underline{\text{two}}$ or more different frequency bands, upmixing at least two of the E transmitted					
3	channels into at least one playback channel in the frequency domain.					
1	63. (currently amended) The invention of claim 37, further comprising:					
2	means for upmixing, for each of [[one]] two or more different frequency bands, one or more of					
3	the E transmitted channels in a frequency domain to generate two or more of M playback channels in the					
4	frequency domain, where $M>E\ge 1$;					
5	means for applying one or more cue codes to each of the [[one]] two or more different frequency					
6	bands in the two or more playback channels in the frequency domain to generate two or more modified					
7	channels; and					
8	means for converting the two or more modified channels from the frequency domain into a time					
9	domain.					
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(currently amended) The invention of claim 38, further comprising:

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an up	an upmixer adapted, for each of [[one]] two or more different frequency bands, to upmix one or					
more of the E	more of the E transmitted channels in a frequency domain to generate two or more of M playback					
channels in th	channels in the frequency domain, where $M>E\geq 1$;					
a syn	thesizer adapted to apply one or more cue codes to each of the [[one]] two or more different					
frequency bar	nds in the two or more playback channels in the frequency domain to generate two or more					
modified char	nnels; and					
one o	or more inverse filter banks adapted to convert the two or more modified channels from the					
frequency do	main into a time domain.					
65.	(previously presented) The invention of claim 64, further comprising one or more filter					
banks adapted	d to convert, prior to the upmixing, the one or more of the E transmitted channels from the					
time domain	to the frequency domain.					
66.	(previously presented) The invention of claim 64, wherein $E=1$.					
67.	(previously presented) The invention of claim 64, wherein E>1.					
68.	(previously presented) The invention of claim 64, wherein each of the M playback					
channels is ba	ased on at least one of the E input channels and at least one cue code.					
69.	(previously presented) The invention of claim 64, wherein the one or more cue codes					
comprise one	of more of ICLD data and ICTD data.					
70.	(previously presented) The invention of claim 69, wherein the one or more cue codes					
comprise ICL	D data and ICTD data.					
71.	(currently amended) The invention of claim 64, wherein the upmixer is adapted, for					
each of [[one]	each of [[one]] $\underline{\text{two}}$ or more different frequency bands, to upmix at least two of the E transmitted					
channels into	at least one playback channel in the frequency domain.					
72.	(previously presented) The invention of claim 64, wherein:					
the ap	oparatus is a system selected from the group consisting of a digital video player, a digital					
audio player,	audio player, a computer, a satellite receiver, a cable receiver, a terrestrial broadcast receiver, and an					
entertainment	entertainment system; and					

the system	comprises th	e unmixer	the symthesizer	and the one	or more inverse	filter hanks
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- 73. (currently amended) The invention of claim 27, wherein the method comprises generating, in the frequency domain, ICTD data as one of the one or more cue codes <u>for at least two of the two or more different frequency bands</u>, wherein each of the at least two different frequency bands has different ICTD data.
- 74. (currently amended) The invention of claim 37, wherein the means for generating is adapted to generate, in the frequency domain, ICTD data as one of the one or more cue codes <u>for at least</u> two of the two or more different frequency bands, wherein each of the at least two different frequency bands has different ICTD data.
- 75. (currently amended) The invention of claim 38, wherein the code estimator is adapted to generate, in the frequency domain, ICTD data as one of the one or more cue codes <u>for at least two of the two or more different frequency bands</u>, wherein each of the at least two different frequency bands has different ICTD data.
- 76. (currently amended) The invention of claim 49, wherein the one or more cue codes comprise ICTD data generated in the frequency domain for at least two of the two or more different frequency bands, wherein each of the at least two different frequency bands has different ICTD data.
- 77. (currently amended) The invention of claim 52, wherein the one or more cue codes comprise ICTD data generated in the frequency domain for at least two of the two or more different frequency bands, wherein each of the at least two different frequency bands has different ICTD data.